IF username = “null”

Make player enter username

WHILE enterGame = “true”

Make User Choose Class (Barbarian, Mage, Rogue)

WHILE health.username > 0

IF hit.username = “true”

Health.username -= 10

IF checkhighscore = “true”

show(highscore.username)

IF playAgain = “false”

enterGame = “false”

exit(0);